

# UNITED STATES ARMY COMBATIVES COURSE

1/29 Infantry Regiment, Fort Benning GA

Standard Rules Competition (Tactical)

*Practical Exercise (P.E.) #1*

*Lesson Plan FRGBB008*

GENERAL. This document is to be used by all officials in their official capacity during competitions.

## 1. Perform Duties as a Referee.

Performance Steps (Referee)	GO	NO GO	NA
1. Checks competitors' uniform and equipment prior to start of match.			
2. Signal the start of match.			
3. Verbalizes rule infractions to the competitors as necessary.			
4. Disqualifies competitors for flagrant fouls or misconduct (if necessary.)			
5. Communicates each competitor's points scored to the score keeper with the correct hand and arm signals.			
6. Signals the correct winner of the match.			
7. Signals the correct winner of the match.			
<b>Referee Evaluation</b>	GO	NO GO	
<b>Referee Signature:</b>			

## 2. Perform Duties as a Time Keeper

Performance Steps (Time Keeper)	GO	NO GO	NA
1. Start official clock at the beginning of the match.			
2. Stops the official clock for any time-outs designated by the referee.			
3. Restart official clock after the designated time-outs by the referee.			
4. Signals the referee when the match time expires.			
5. Maintains a second timer in case a competitor becomes unconscious.			
<b>Referee Evaluation</b>	GO	NO GO	
<b>Time Keeper Signature:</b>			

## 3. Perform Duties as a Bracketing NCO

Performance Steps (Bracketing NCO)	GO	NO GO	NA
1. Maintain efficient flow of the competition.			
2. Guide competitors to ensure they are at the right location at the right time.			
3. Verifies and ensures competitors are correctly matched.			

<b>Bracketing NCO Evaluation</b>			
<b>Bracketing NCO Signature:</b>	GO	NO GO	

#### 4. Perform Duties as Score Keeper

<b>Performance Steps (Score Keeper)</b>	GO	NO GO	NA
<i>1. Keep track of the points awarded to each competitor by the referee.</i>			
<i>2. Annotates scoring discrepancies to discuss with the referee after the match (if necessary)</i>			
<i>3. Work with the time keeper to ensure the match is stopped (if there is no tie at the end of the match)</i>			
<i>4. Notifies the referee (if time expires while the competitors' scores are tied)</i>			
<b>Score Keeper Evaluation</b>			
<b>Score Keeper Signature:</b>	GO	NO GO	